

15 Feb 89

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PROJECT SUN STREAK

WARNING NOTICE: INTELLIGENCE SOURCES AND METHODS INVOLVED

PROJECT NUMBER: 8905

SESSION NUMBER: 001

DATE OF SESSION: 15 FEB 89

DATE OF REPORT: 15 Feb 89

START: 1005

END: 1045

METHODOLOGY: CRV

VIEWER IDENTIFIER: 032

1. (S/NF/SK) MISSION: ACCESS AND DESCRIBE THE STRUCTURE(S) OF INTEREST.

2. (S/NF/SK) VIEWER TASKING: ACCESS AND DESCRIBE THE TARGET OF
INTELLIGENCE INTEREST. COORDINATE GIVEN: 166997/496912.

3. (S/NF/SK) COMMENTS: VIEWER SUFFERING FROM CHRONIC COUGH THROUGHOUT
SESSION.

4. (S/NF/SK) EVALUATION:

HANDLE VIA SKEET CHANNELS ONLY

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CLASSIFIED BY: DIA (DT)
DECLASSIFY: DADR

8905-
890215-
032
5:01

SECTION SUMMARY

VIEWER NUMBER: 032
DATE: 15 FEB 89
START TIME: 1005L
END TIME: 1045L

Site is a structure. The structure adjoins several other structures and faces a narrow street. There are structures on the other side of the street which are similar to those on the target side of the street.

All of the structures are one or two stories high and have wooden doors for entrances which are elevated from the street 12 - 24 inches; there are small steps leading to each of the doors. There are also arched doorways and the exterior of the buildings is a rough, white colored material (AOL like painted adobe). There are pieces of cloth hanging from pieces of wood up and down the street (AOL like awnings).

The street inclines up hill in the NE direction, and in the distance you can see something dark on the horizon (AOL like distant mountains). At a greater height, the site appears to be part of a city. There are a large number of structures for as far as I can see. There seems to be a waterfront, with slips and (AOL warehouses). There are raised points of terrain (rocky and dark) amongst the city. These points of terrain are higher than the surrounding structures.

See page 8 for a sketch of the target area.

PI - Yes / couch

15 FEB 89

S - 1005L

E - 1045L

166997

496912

A. up - surf
across
hord.

B. STRUCTURE

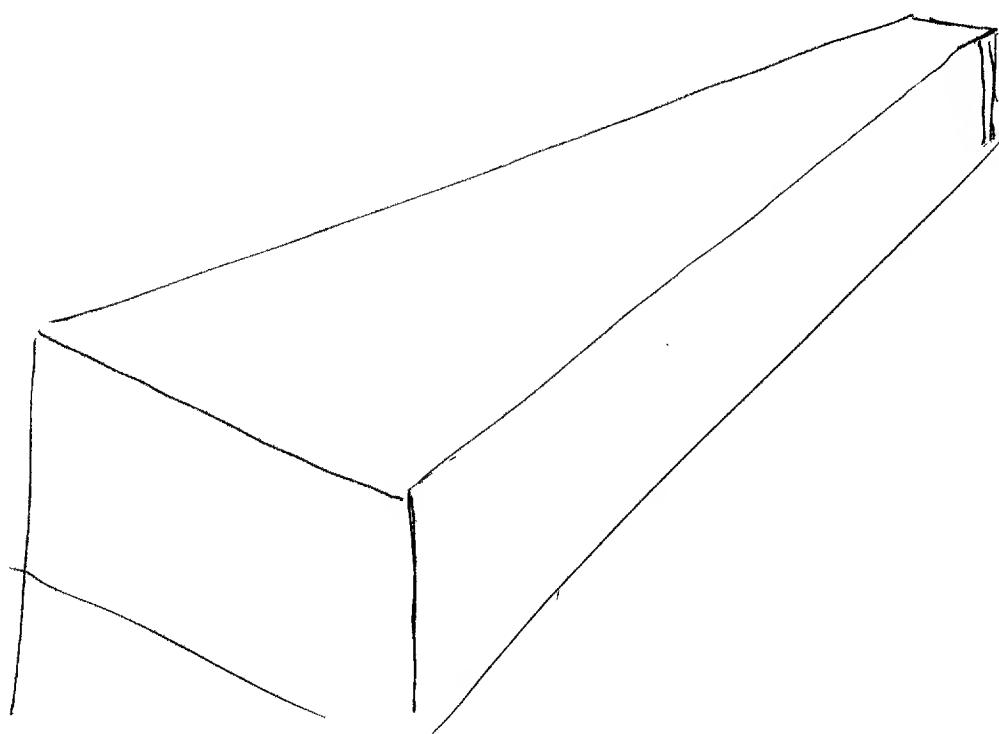
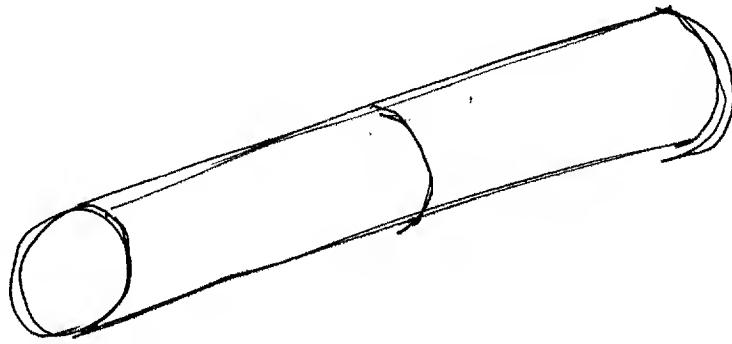
166997

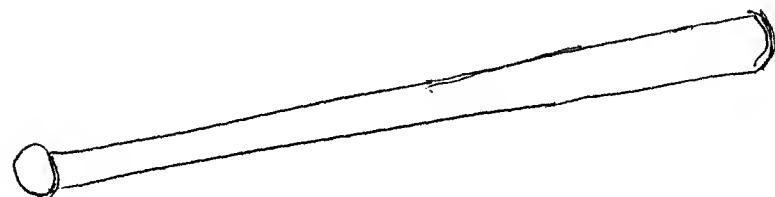
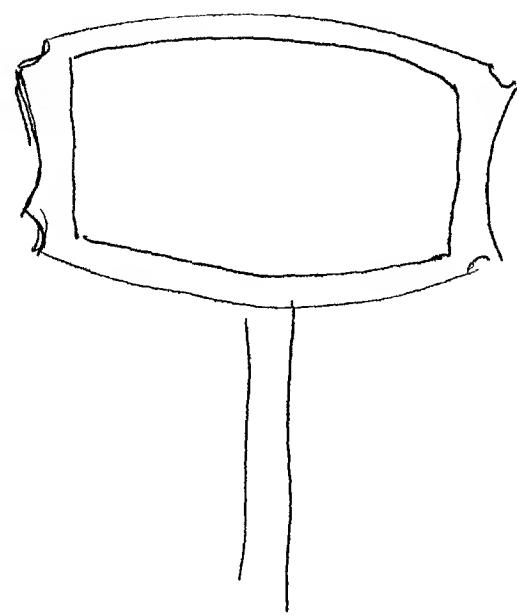
496912

A. up. across
hord.

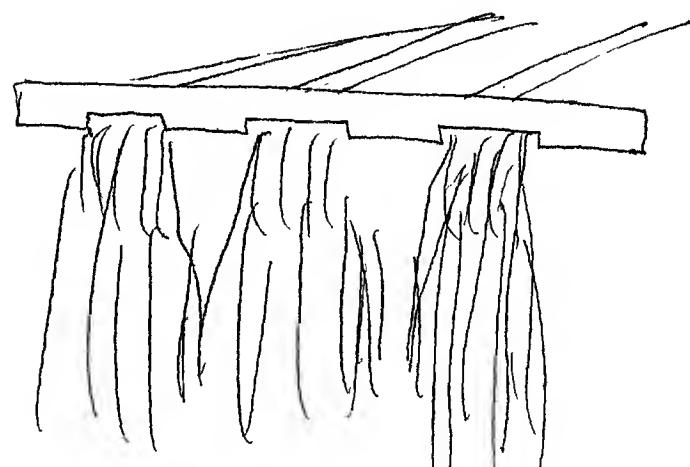
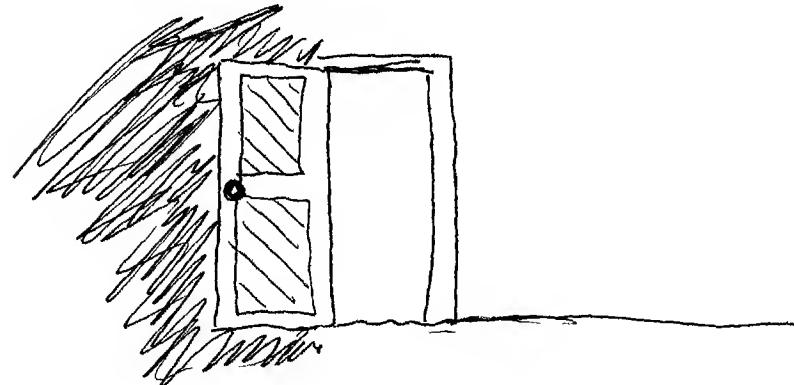
B. STRUCTURE

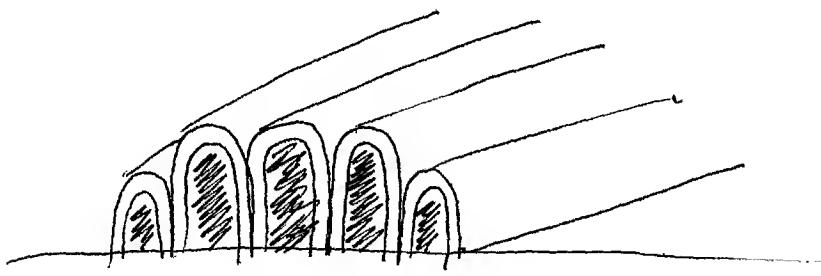
sz
white
green
Black
Blue
Grey.
Rough
Smooth
Rocky
Quiet
down
low
honey
cowers
Rounded
Vertical
horizontal





3b.





Z D AE EI T I SOL AS
 STREET

542 narrow street buildings on both sides -- can't
 tell what's down the street or up the
 street. long buildings or a continuous
 row of buildings. Arched doorways.
 windows. White (Sol like painted adobe).
 Cloth hanging from wood (Sol like -
 porches). Street goes uphill something
 dark against the horizon - far in the
 distance.

Stacked plates
 Stacked boards

543 arches grouped together side by side.
 Some larger than others - but architectural
 alignment not just haphazard.

52

>

AI

SI

T

I

ACC

AS

54½ I see hints of structure - (AOI like
HII.) a city seems how large but not
isolated - appears to be water - waterfront
with large slips and ~~warehouses~~ (AOI
warehouses). There are raised points of
Terrain - Rocky - dark in and
amongst the city or village. Appears
encased in high terrain - short
high in relation to the structures.

SG1A

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*032

15 FEB 89

166997

1015 ~ 1045HRS

496912

A. exp. angle across
long
B. structure

A. exp. across,
hard
B. structure

5-2

white
gray
black
blue
gray
rough
smooth
rocky
quiet
warm
low →
long →
corners
rounded
extinct

S-2 D AI EI T I AOL A/S

EVITATE OVER
T STRUCTURE
DESCRIBE FROM
VERHEAD

of Dan shore am
— see lots of dwellings/structure — (like L.A.) — city — can't
tell how large — but not isolated — appears to be waterfront
with large slips — and (wharves ^{AOL} — AOL). There are raised
points of terrain — rocky, dark — in and amongst the city/village
— appears encased in high terrain — high in relation
to structure/structures.

KETCH THE
VERHEAD w/in
& ME OF TGT
STRUCTURE

1045 HKS

SG1A

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WORKING PAPER

DATE:

TASKER

1. PROJECT: 8905

2. ENCRYPTED COORDINATES: 166997/496912

3. BACKGROUND: A copy of overhead photography reveals what appears to be a series of three closely related buildings. One or more of these buildings may be of intelligence interest.

4. MISSION: Access and describe the structure(s) of interest and determine the following:

a. Describe and determine the structure(s) of interest.

b. Determine and describe the key purpose and the supporting function(s) and activities.

c. Determine and describe an event of intelligence significance, if any, associated with the structure(s).

d. Access a knowledgeable personality at the site and determine his awareness of the key purpose and supporting functions at the target site.

6

T Paper

032

Summary

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SG1C

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